



# Shashank Chavan | Video Game Artist

+91 8976327021 | shashankchavan@outlook.com | www.shashankchavan.com

## • Objective

Looking for 6 to 8 month internship to establish myself as a Video game artist in a game studio.

## • Work Experience

### Art Director | Modeler, Texturing Artist, UI Designer at Dare to be Digital 2014, Scotland

Participated with my team for an international competition held at Dundee, Scotland, UK. Worked on an oculus rift VR game "Sagittarius" where we were mentored by industry professionals from Tag games, Codemasters, Ubisoft Reflections for three months.

### Illustrator at Fith Media, 2013, Mumbai

Worked as a game artist for games like Nikalpadi, Where my cat 2 on Android platform, was responsible for art assets, animations, logo design, user interface screens and website and logo design for Fith media.

### Illustrator at Webchutney, 2012, Mumbai

Worked as illustrator for board game, was responsible for creating art style for game characters and environment assets.

## • Projects

### Levitare | 3D Action Adventure game | Art Director | Unreal Engine 4

Art Direction of game from Pre production to final Prototype.  
2D, 3D art asset creation and engine implementation

### Sagittarius | 3D On-rails Shooter game | Art Director | Unity 3D

Art Direction of game from Pre production to final Prototype.  
2D, 3D art asset creation and engine implementation  
Marketing material and Promotion

### Sadie | Top down horror game | Art Director | Unity 3D

Art Direction of game  
2D art asset creation and managing look and feel  
Marketing material and Promotion

## • Education

Masters in Video game art and management | DSK Supinfogame Rubika | 2013- Present

Diploma in Animation | IDEMI | 2012

Bachelors in Commercial arts | Rachana Sansad College of Art and Craft | 2007-2012

## • Awards

### Bafta Games | Nominee | 2015

Sagittarius

### Nasscom GDC | Runner Up -Upcoming game of the year | 2014

Sagittarius

### Dare to be Digital | Winner | 2014

Sagittarius

### Nasscom GDC | Finalist | 2013

Sadie

## • Language

English | Hindi | Marathi

## SKILLS

3D Modeling & Sculpting

Texturing

Concept art

UI Design

2D Animation

Illustration

## SOFTWARE

3DS Max

Mudbox

Zbrush

xNormal

Photoshop

Illustrator

Flash

After Effects

Corel Draw X6

Corel Painter

Perforce

Microsoft Office

## Engines

Unreal Engine 4

UDK 3

Unity 3D

## Strengths

Concept Art

3D Modeling and Sculpting

Handpainted Texturing